



WHO IS THIS COURSE FOR

Aimed at educators across all stages seeking to engage students in environmental issues through art, play, and emotional connection to nature

"Sustainability is not a topic to memorize, but the reality around which we design creative learning"

Focused on 7 key areas of Environmental Education

Media Literacy & Fake Newsy

Eco-Anxiety & Mental Cares

Place-Based Pedagogy

Visual Eco-ARTivism

Narrative Eco-ARTivism

Game-Based Learning

Curricular Eco-Actiong

Teachers take an active role through experiential workshops and low-cost tools, culminating in a micro-focused intervention proposal ready for immediate classroom application

METHODOLOGICAL APPROACH

Active Co-Design & Practice

ACADEMIC PROGRAMME - 7 WORKSHOPS

30 hours

Media Literacy & Fake News

- 1 Fact-check climate delay narratives, media bias, and greenwashing using critical verification tools

Eco-Anxiety & Mental Care

- 2 Build safe emotional spaces in classrooms to turn climate anxiety into collective resilience

Place-Based Pedagogy

- 3 Practice sensory reconnection in schoolyards and analyze acoustic ecology soundscapes

Visual Eco-ARTivism

- 4 Deploys cognitive reappraisal models, Meta-Moments, attributional training, and real-time self-control methods

Narrative Eco-ARTivism

- 5 Craft eco-fanzines, blackout poetry, and micro-stories to envision sustainable futures

Game-Based Learning

- 6 Use simulations, role-play, escape rooms, and board games to build eco-social skills.

Curricular Eco-Action

- 7 Co-design micro-focused intervention plans and evaluate them via Gallery Walk peer review



Evolearn360 Erasmus



Evolearn360.com



+34623590498



erasmus@evolearn360.com



erasmus.evolearn360



Erasmus+